

Listă lucrări

17. Situational Awareness and Decision-Making in High-Risk Contexts through Immersive XR.

30th International Conference on Knowledge-Based and Intelligent Information & Engineering Systems (KES 2026), 9-11 September, 2026, Dublin, Ireland, Procedia Computer Science.
Constantinescu, G.G., Bores, A.M., Iftene, A. 2026.

16. Immersive XR Systems for Smart and Connected Mental Health Care: An Exploratory Study on Awareness, Early Detection, and Adaptive Support.

Computers, Software, and Applications (COMPSAC 2026), Agentic AI: Innovative Software, Computing Paradigms, and Applications for Migrating from Reactive Models to Proactive Systems, IEEE, 7-10 July, 2026, Madrid, Spain.
Constantinescu, G.G., Iftene, A. 2026.

15. Supporting Media Selection Decisions in eLearning: An Empirical Study Using Extended Reality.

International KES Conference on Agent and Multi-Agent Systems: Technologies and Applications (KES-AMSTA-26), 17-19 June, 2026, Barcelona, Spain.
Chontas, P.E., Constantinescu, G.G. 2026.

14. Interactive Virtual Reality Scenarios for Treating Phobias: Enhancing User-System Interaction in Mental Health.

18th International KES Conference on Intelligent Decision Technologies (KES-IDT-26), 17-19 June, 2026, Barcelona, Spain.
Constantinescu, G.G., Iftene, A. 2026.

13. Digital Twin Environments in Virtual Reality for Natural Disaster Awareness and Training.

18th International KES Conference on Intelligent Decision Technologies (KES-IDT-26), 17-19 June, 2026, Barcelona, Spain.
Silion, D., Constantinescu, G.G., Iftene, A., Olariu, F. 2026.

12. Classical Media vs. Extended Reality in eLearning: A Study on User Engagement and Knowledge Retention on Apple Vision Pro.

COMPUTER-HUMAN INTERACTION RESEARCH AND APPLICATIONS, CHIRA 2025.
Chontas, P.E., Constantinescu, G.G. 2025.

11. Intelligent Decision Support in XR-Based Medical and Educational Systems.

Workshop on Intelligent Information Systems WIIS2025, October 16-18, 2025, Chisinau, Republic of Moldova.
Constantinescu, G.G., Iftene, A. 2025.

10. Exploring the Integration of Extended Reality and AI in the Diagnosis and Support of Mental Health Disorders.

19th International Conference on INnovations in Intelligent SysTems and Applications (INISTA 2025), 29-31 October, 2025, Ras Al-Khaimah, UAE.
Constantinescu, G.G., Iftene, A. 2025.

9. Interactive Virtual Reality Scenarios for Treating Phobias: Enhancing User-System Interaction in Mental Health.

2nd International Conference on User-System Interaction - ICUSI 2025, 18-19 September, 2025, Iasi, Romania.

Constantinescu, G.G., Iftene, A. 2025.

8. Integrating Mixed Reality Technologies for Building Smart University Campuses.

29th International Conference on Knowledge-Based and Intelligent Information & Engineering Systems (KES 2025), 10-12 September, 2025, Osaka, Japan

Constantinescu, G.G., Iftene, A.

7. Integrating Voice-Operated Chatbots into Virtual Reality: A Case Study on Enhancing User Interaction.

16th International KES Conference on Intelligent Decision Technologies (IDT-24), Santa Cruz, Madeira, Portugal, 19-21 June 2024

Constantinescu, G. G., Iftene, A. 2025.

6. Emerging Trends and Computational Approaches in the Application of XR Technologies

International Conference IMCS-60, MSU, ISBN 978-9975-71-915-5, October 10–13, 2024, Chisinau, Republic of Moldova.

Constantinescu, G.G. 2024.

5. Enhancing Natural Human Interactions in AR/VR Applications

International Conference on User-System Interaction (ICUSI 2024), 19-20 September, 2024, Constanta, Romania.

Constantinescu, G.G., Iftene, A. 2024.

4. Using Artificial Intelligence and Mixed Realities to Create Educational Applications of the Future.

28th International Conference on Knowledge-Based and Intelligent Information & Engineering Systems (KES 2024), 11-13 September, 2024, Seville, Spain

Constantinescu, G.G., Silion, D., Iftene, A. 2024.

3. Leveraging Digital Twin Concepts for Future Applications

IEEE 18th International Conference on INnovations in Intelligent SysTems and Applications (INISTA 2024), 4-6 September 2024, Craiova, Romania.

Silion, D., Constantinescu, G.G., Iftene, A. 2024.

2. Wizard Virtual Reality Game

Workshop on Intelligent Information Systems (WIIS2023), October 19-21, 2023, Chisinau, Republic of Moldova

Constantinescu, G.G., Iftene, A. 2023.

1. Book Reckon – The use of Virtual Reality in the Creation of Libraries of the Future

International Conference on INnovations in Intelligent SysTems and Applications (IEEE INISTA 2023), Hammamet, Tunisia 20-23 September

Constantinescu, G.G., Stamate, V., Filimon, D., Iftene, A. 2023.